



**BENHA UNIVERSITY**  
**FACULTY OF ENGINEERING (SHOUBRA)**  
**ELECTRONICS AND COMMUNICATIONS ENGINEERING**



CCE 304

Measurements and Instrumentations  
(2022 - 2023) term 231

Lecture 5: Digital Voltmeters and Digital Frequency Meters.

Dr. Ahmed Samir

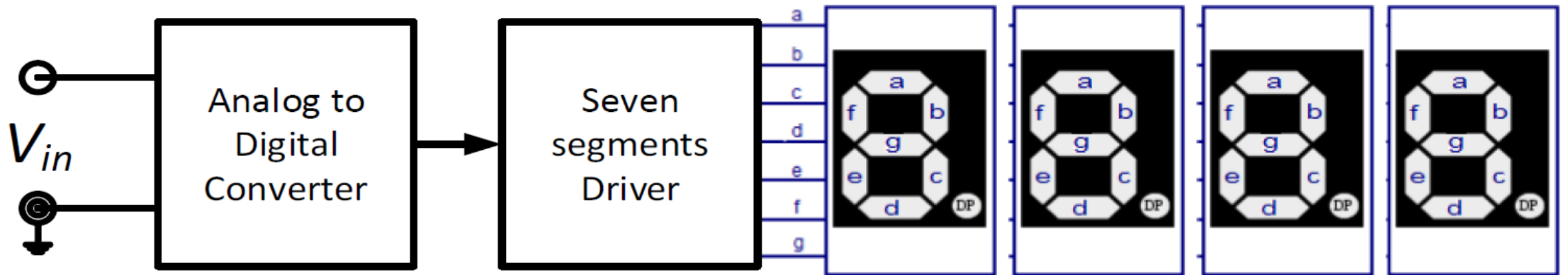
<https://bu.edu.eg/staff/ahmedsaied>

# Chapter Outline:

- 1) Ramp Type Digital Voltmeters.**
- 2) Dual Slope Digital Voltmeters.
- 3) DVM Range Changing.
- 4) Digital Voltmeter Accuracy.
- 5) Types of Digital Multi-meters.
- 6) Basic Digital Frequency Meters (DFM).
- 7) Frequency Range Changing.
- 8) Frequency Meter Accuracy.
- 9) Reciprocal Digital Frequency Meters (DFM).

# Introduction:

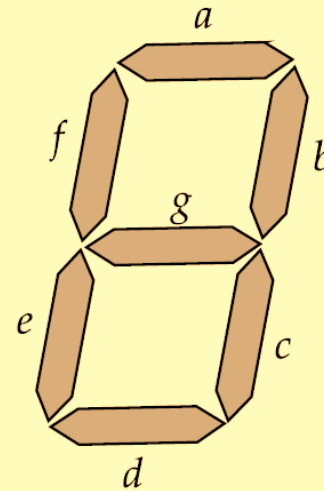
- Two types will be covered: **Ramp-type** and **Dual slope Integrator DVMs**.
- Digital voltmeters (DVM) are essentially **analog-to-digital converters** with **digital displays** to indicate the measured voltage.



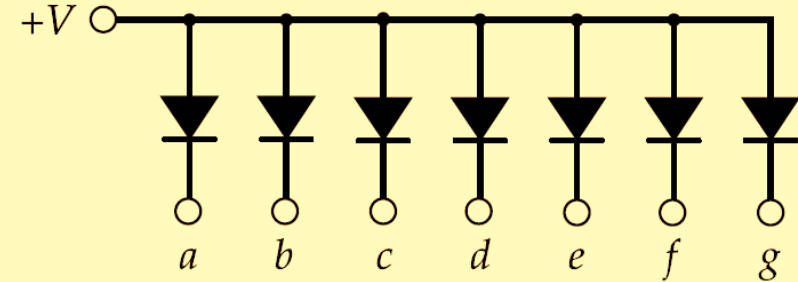
Digital Voltmeter Basic Block Diagram

# Seven-Segment LED Display

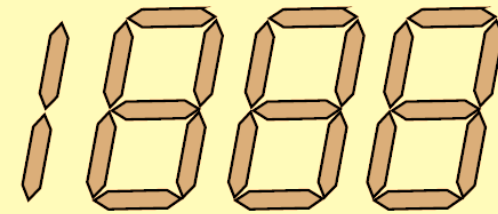
- There are two types:
1. Common Anode
  2. Common Cathode



(a) Seven-segment LED display



(b) Common-anode connections



(c) Three-and-a-half digit display

**Figure 6-10** Light-emitting diodes arranged in a *seven-segment* format can display any numeral from 0 to 9.

# 1. Ramp Type Digital Voltmeters:

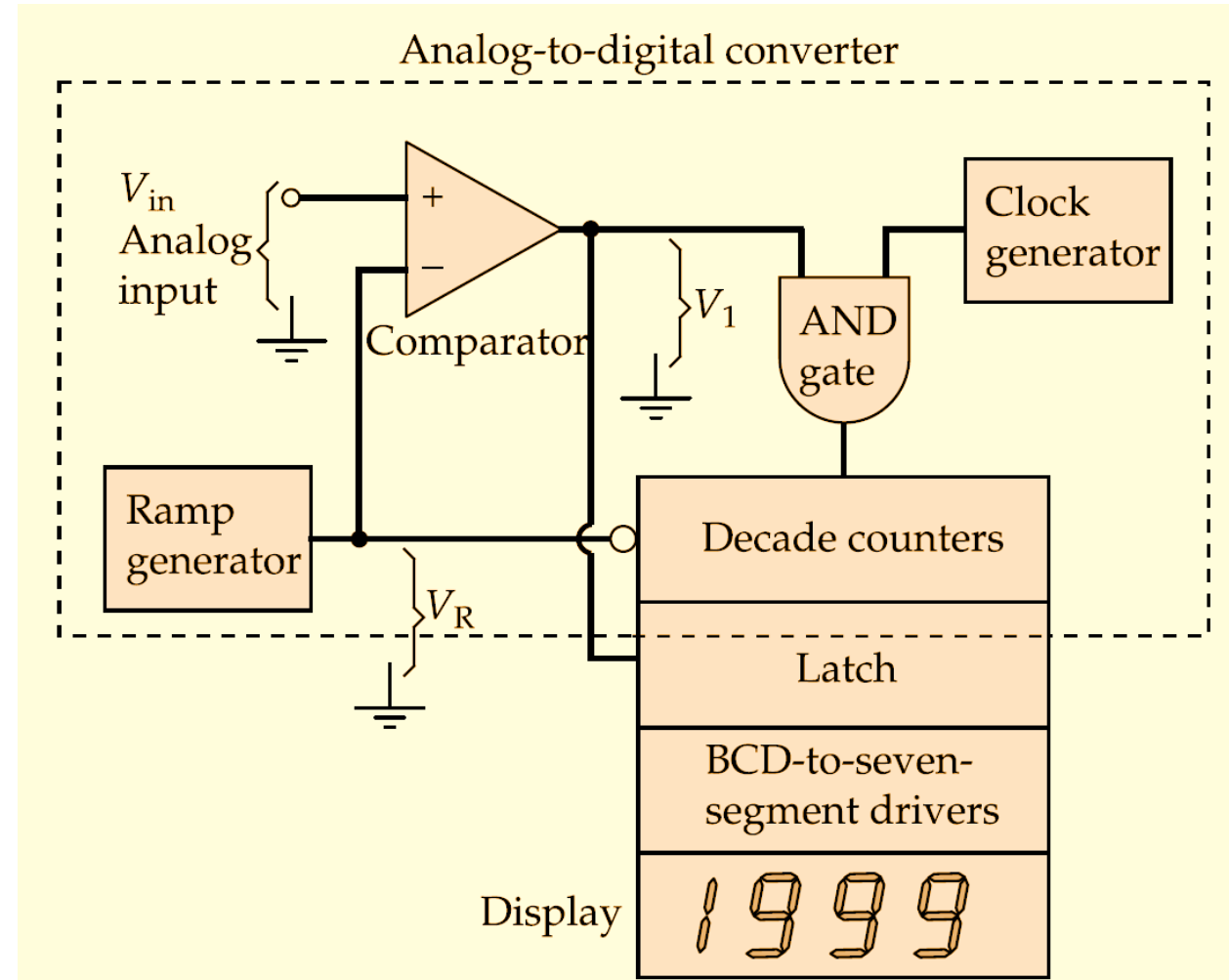
- A ramp signal is generated.
- The comparator compares the input  $V_i$  with the ramp  $V_R$ .

$$V_1 = \begin{cases} 1, & \text{if } V_i \geq V_r \\ 0, & \text{if } V_i < V_r \end{cases}$$

- If the comparator output  $V_1$  is **high**, the counting circuit **will count** the pulses from clock generator.
- If the output  $V_1$  is **low**, the counting will **stop**.

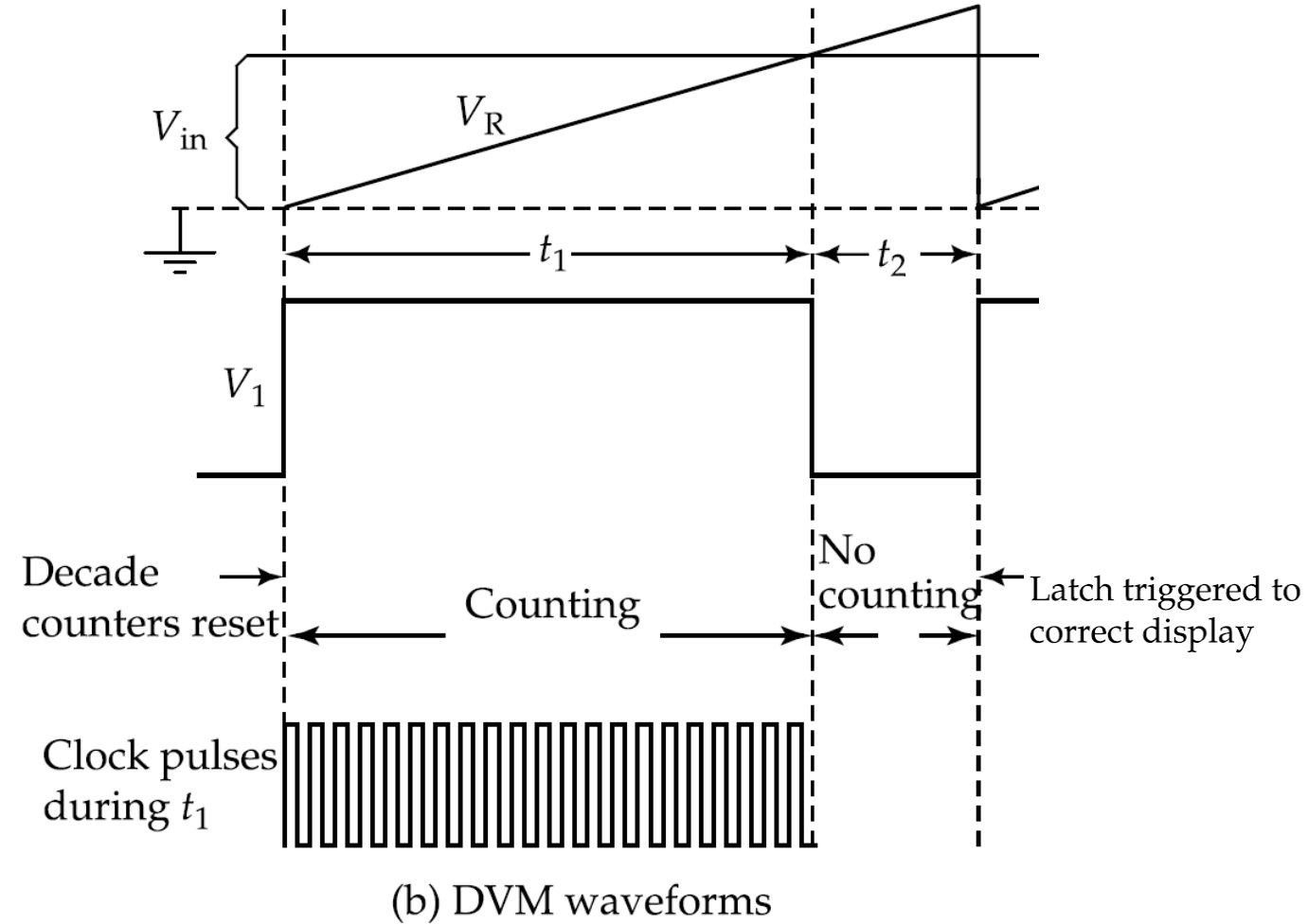
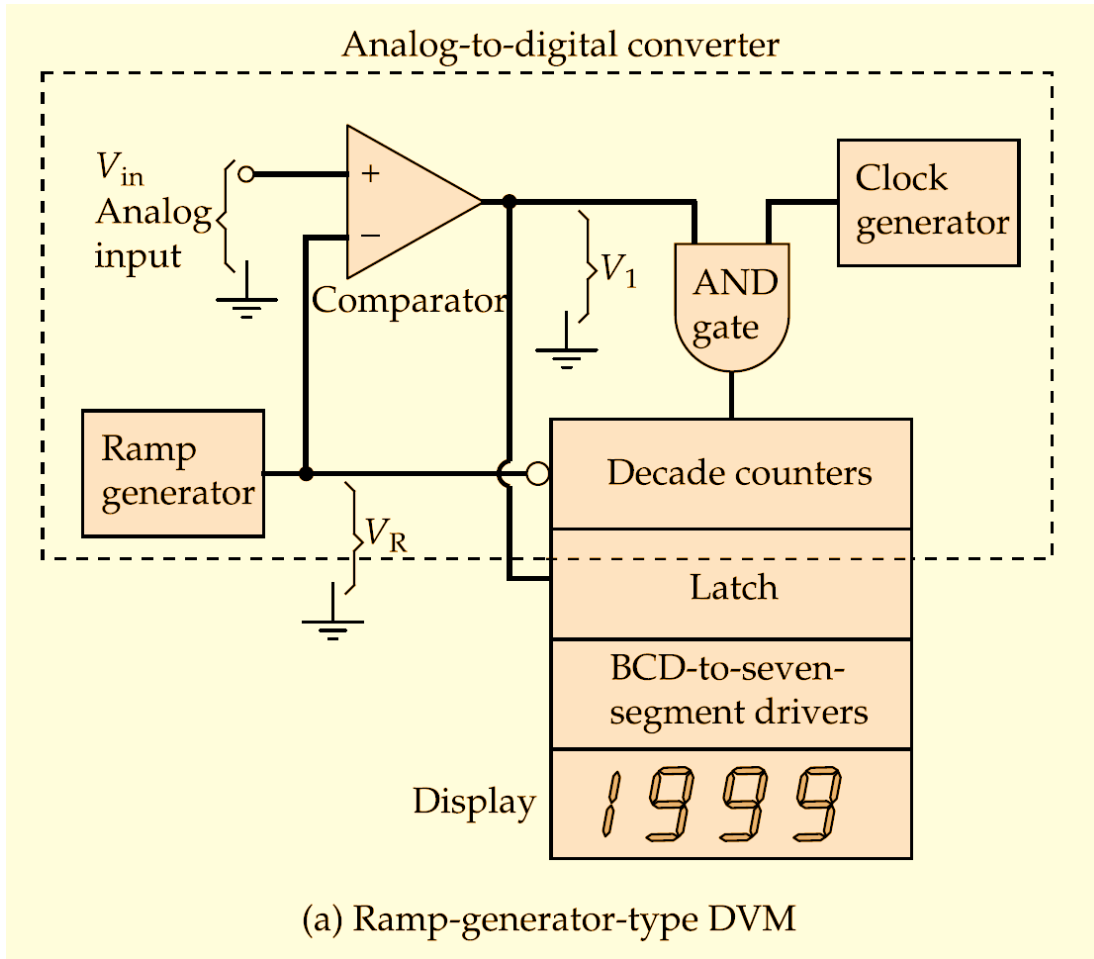
- $N_{pulses} \propto V_i$ .

- The value of  $V_i$  will be displayed



(a) Ramp-generator-type DVM

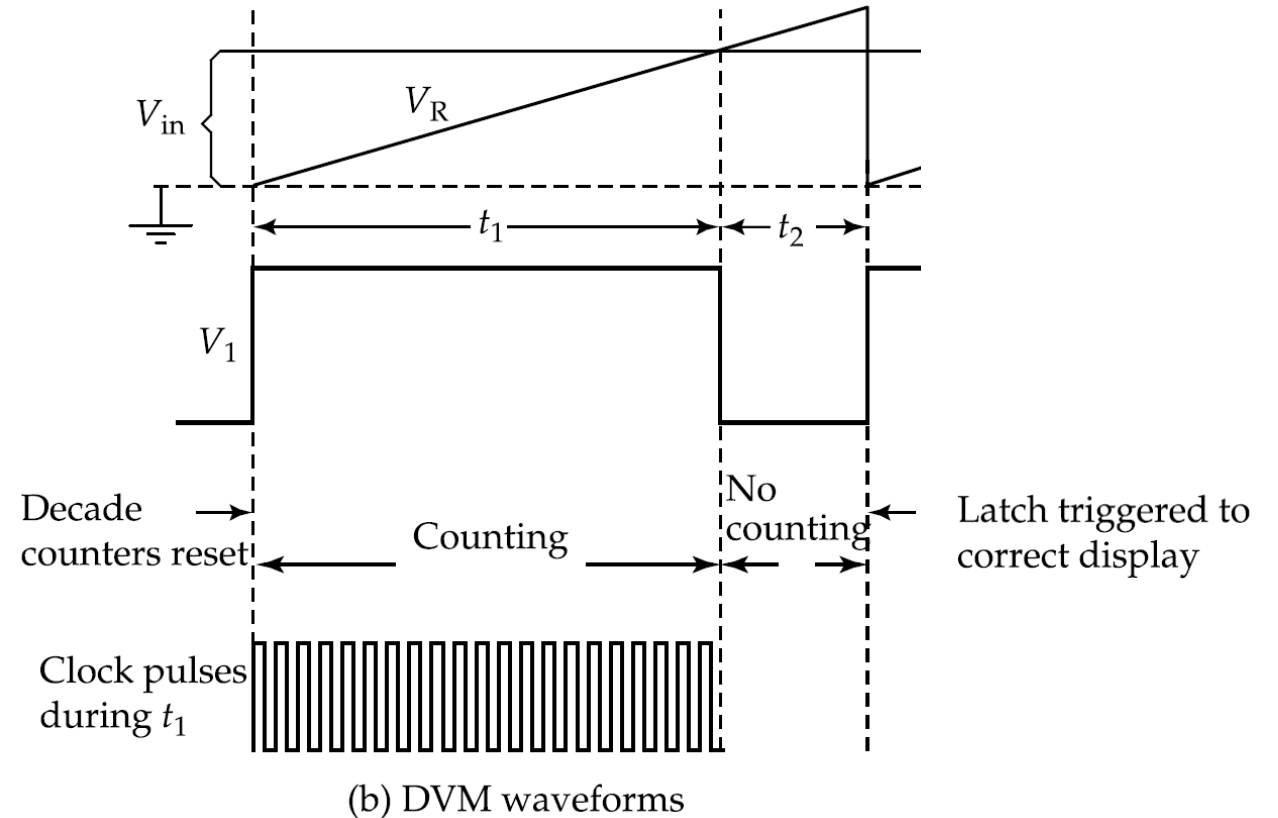
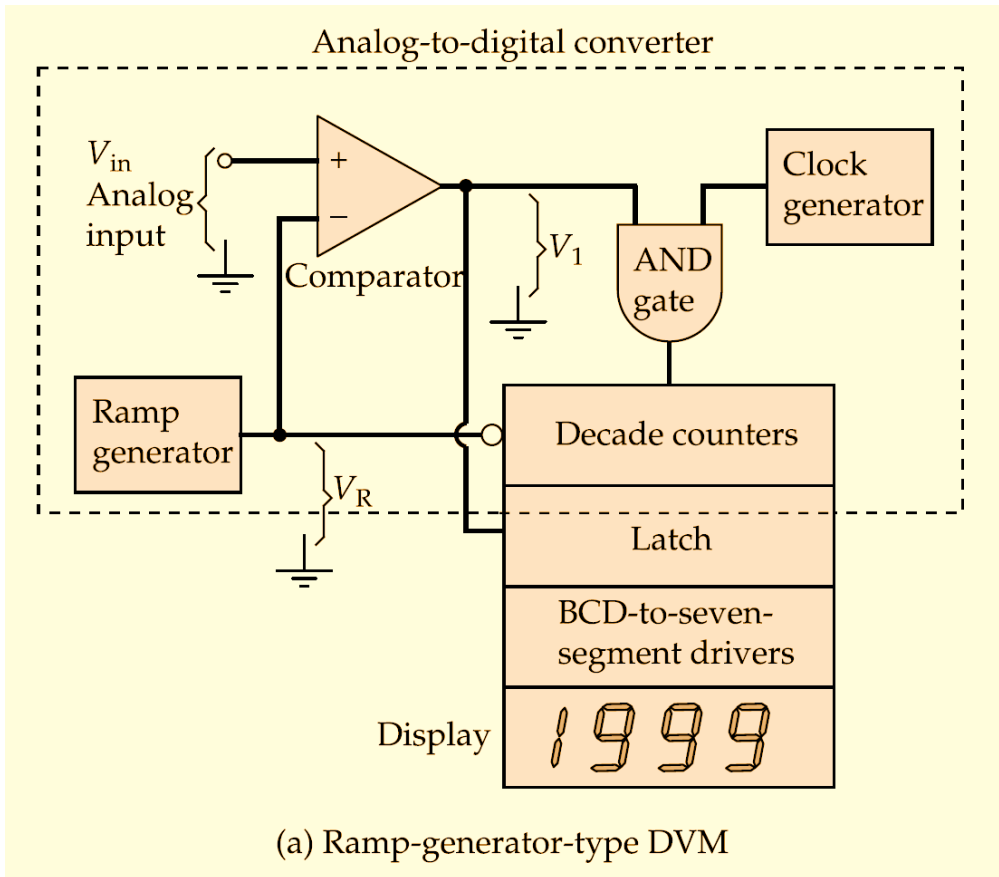
# 1. Ramp Type Digital Voltmeters (Cont.):



# 1. Ramp Type Digital Voltmeters (Cont.):

## The use of the Latch:

1. The latch isolates the display from the counting circuit during the  $t_1$ .
2. It will connect the display to the counting circuit at the rising edge of the comparator output.



# Chapter Outline:

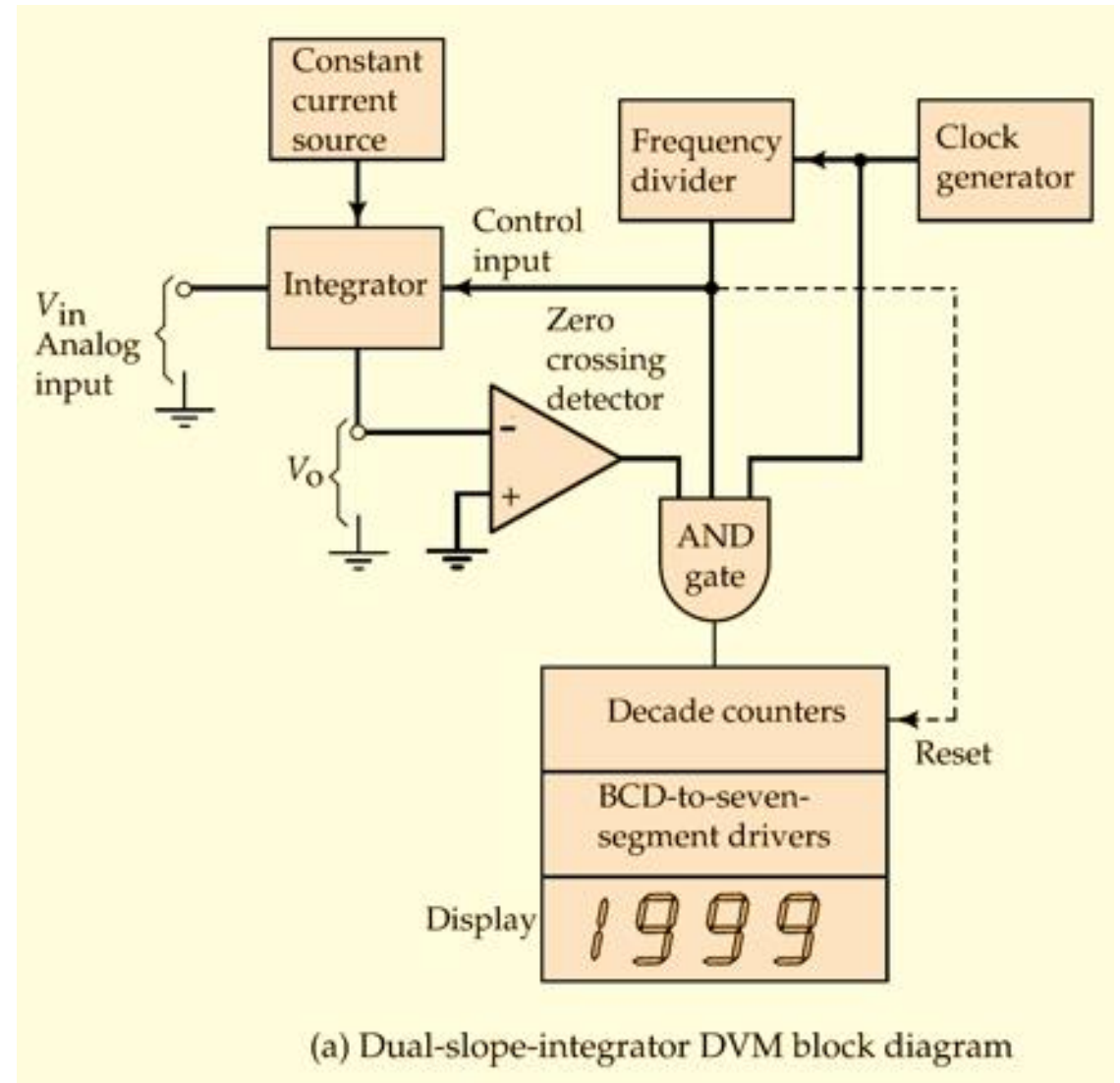
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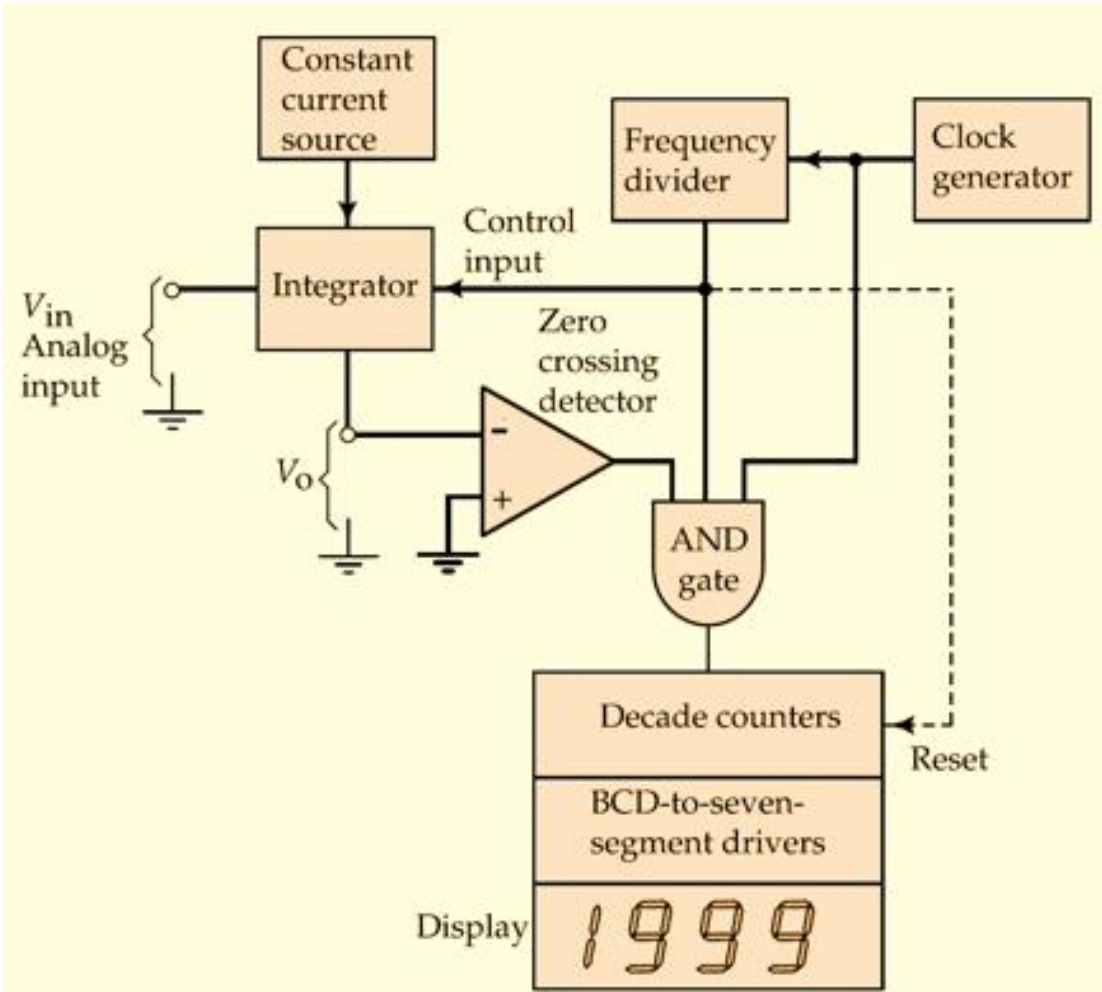
## 2. Dual Slope Digital Voltmeters:

### Limitations of Ramp type DVM

- The ramp type DVM requires **precise ramp voltage** and **precise time periods**. (Not accurate)
- The **Dual-slope-integrator DVM** eliminates this requirement.

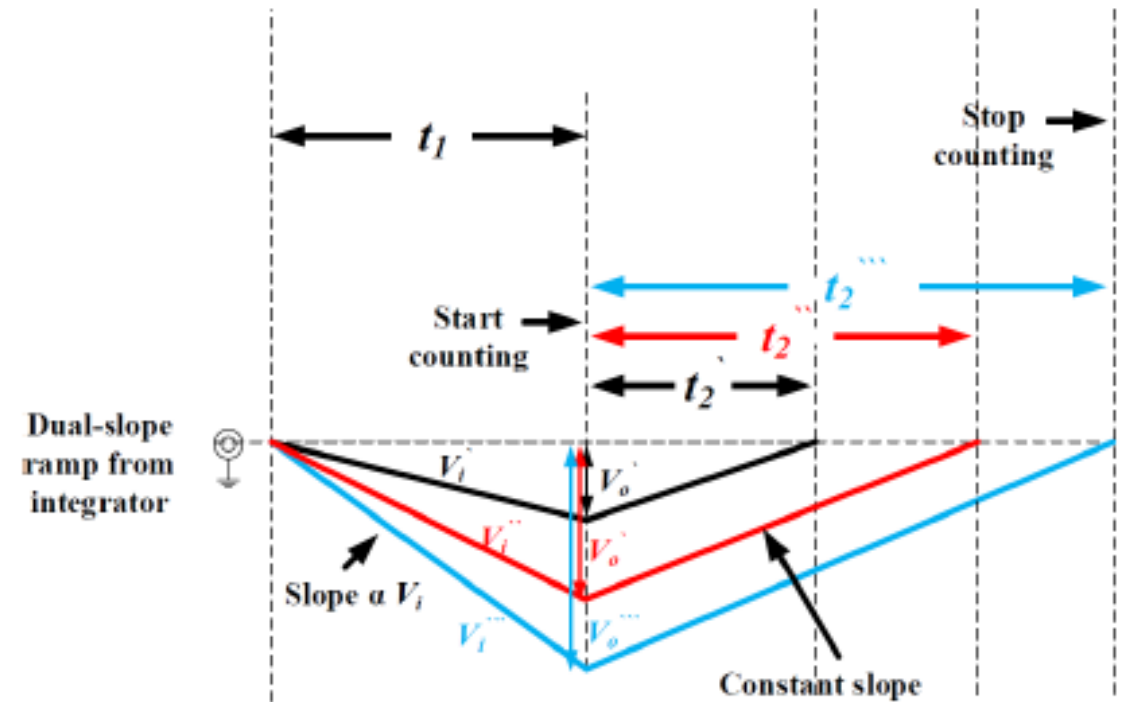


# 2. Dual Slope Digital Voltmeters (Cont.):



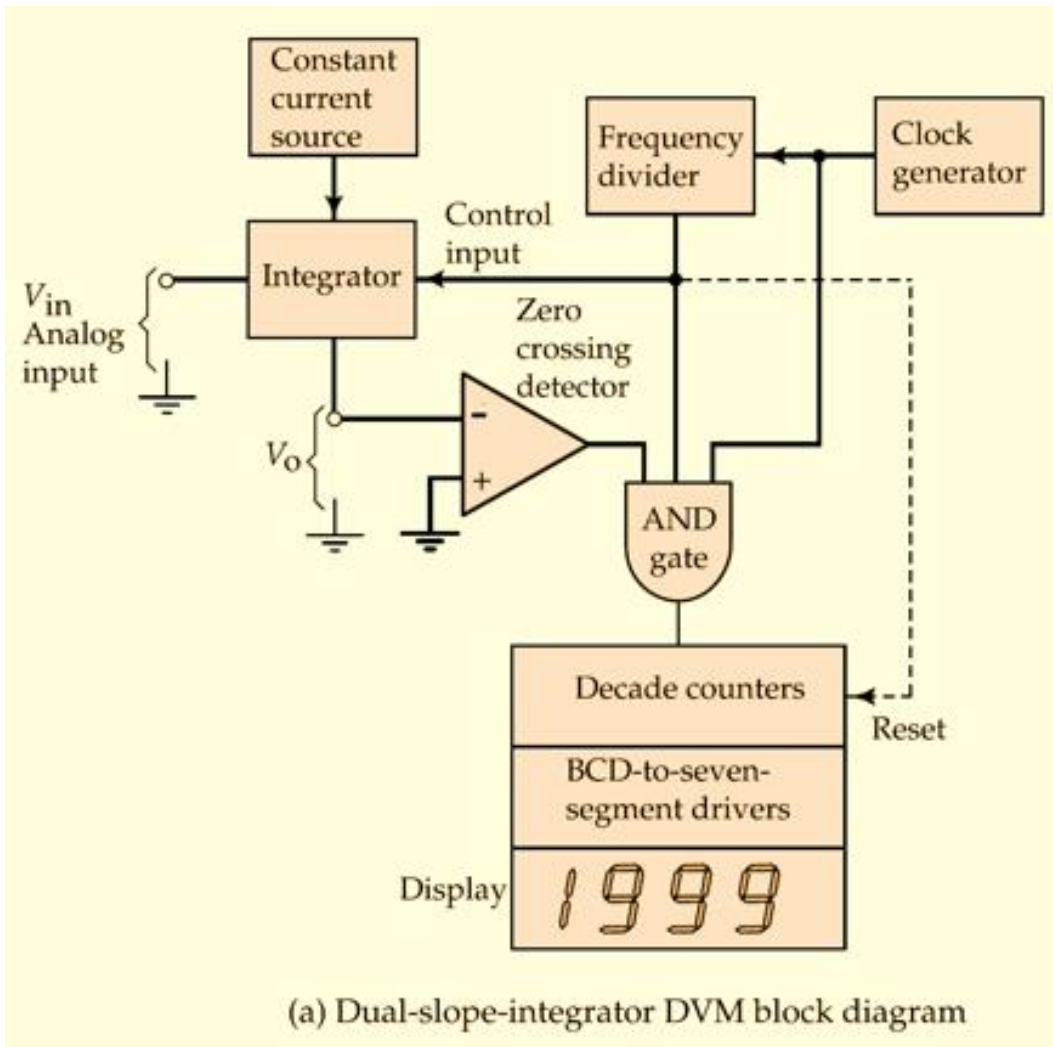
(a) Dual-slope-integrator DVM block diagram

- ❑ An integrator (e.g. capacitor) is either charged negatively from  $V_i$  or discharged at a constant rate according to the control signal.
- ❑ The charging and discharge result in two slopes (dual slope)



## 2. Dual Slope Digital Voltmeters (Cont.):

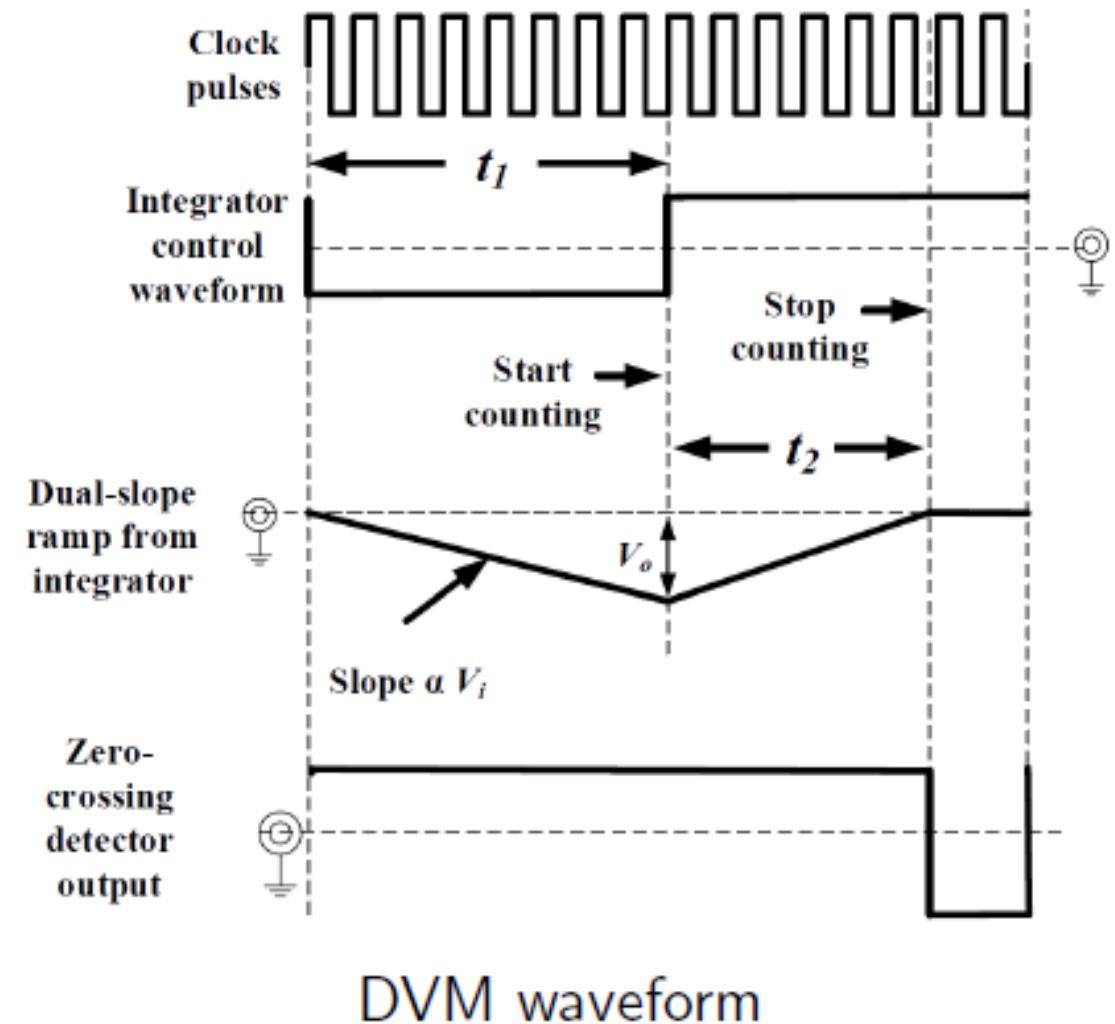
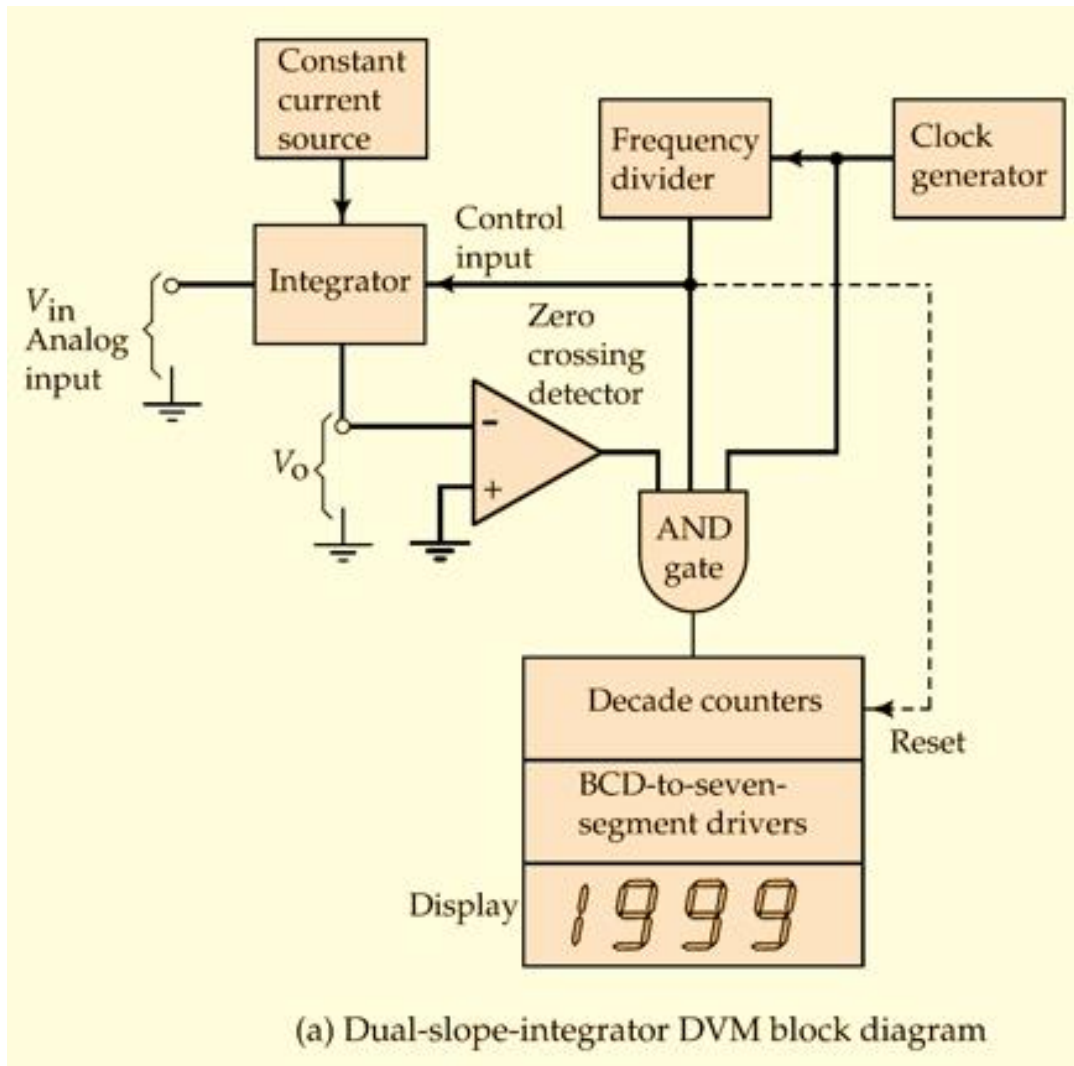
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- The **control signal** is derived from the **clock generator** and a **frequency divider**.
- During the charging time  $t_1$ , the integrator is charged to  $V_0$  that depends on  $V_i$ .
- During the discharging, the integrator is discharged in constant rate in duration  $t_2$  that depends on  $V_0$  and hence on  $V_i$ .
- A voltage comparator is used as **zero-crossing-detector** to output high if integrator voltage is lower than zero.

## 2. Dual Slope Digital Voltmeters (Cont.):

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## 2. Dual Slope Digital Voltmeters (Cont.):

How the Dual slope integrator DVM eliminates the need for accurate timing ?

(1) During charging:

$$V_o = -V_i t_1$$

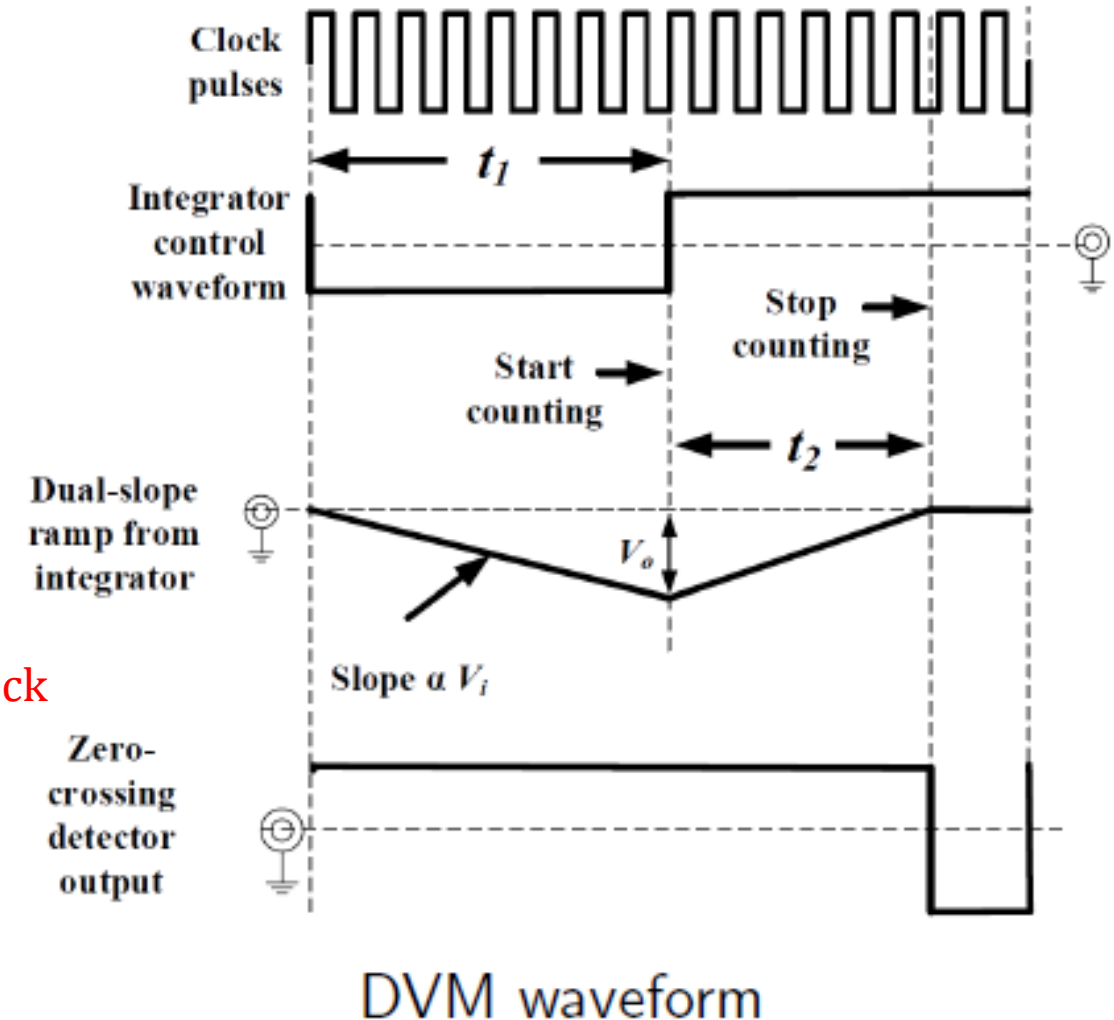
(2) During discharging:

$$V_o = K t_2 \quad K \text{ is constant}$$

So,

$$V_i = -K \frac{t_2}{t_1}$$

Thus the input voltage measurement is not dependent on the clock frequency, but depends on the ratio  $\frac{t_1}{t_2}$ .



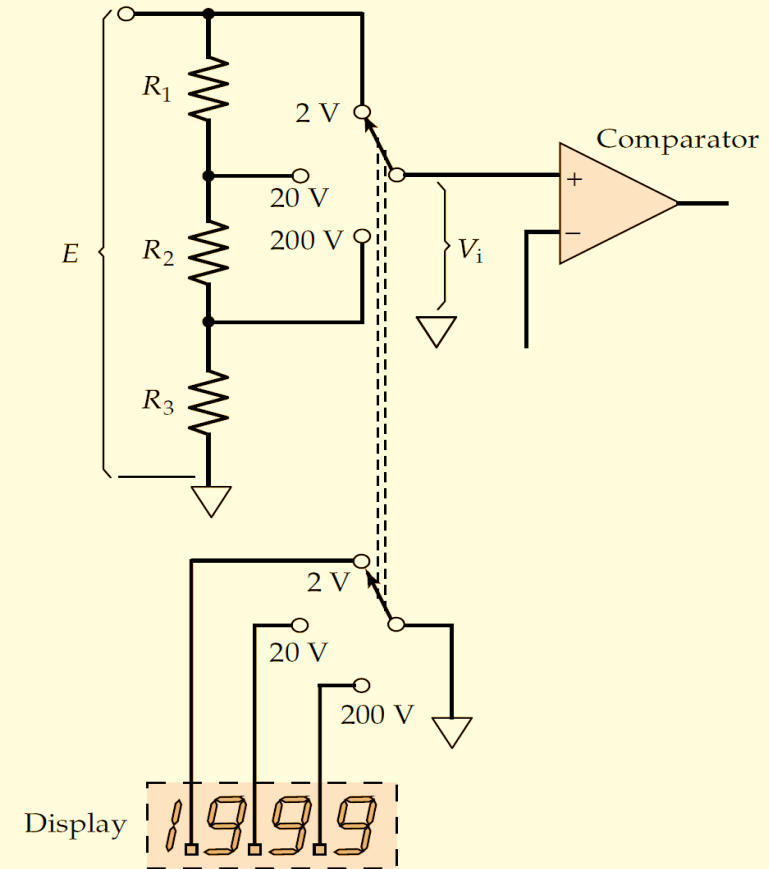
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### 3. DVM Range Changing:

➤ The attenuation circuit is used to select the range of input voltage:

- if  $V_{in} \leq 1.999 V$ , the input is applied directly on the comparator.
- if  $1.999 V < V_{in} \leq 19.99 V$ , the input is attenuated and the decimal point is changed.
- and so on for  $19.99 V < V_{in} \leq 199.9 V$



**Figure 7-3** Range-changing method for digital voltmeter. The decimal point is switched at the same time as the voltage range.

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## 4. Digital Voltmeter Accuracy:

### Accuracy in DVMs:

Digital voltmeter accuracy is usually stated as:

$$\pm (0.5\% \text{ rdg} + 1 \text{ digit})$$

where 1 digit refers to the extreme right (**least significant digit**) that depends on the range.

### Example

If the accuracy is  $\pm(0.5\% \text{ rdg} + 1 \text{ digit})$   
What is the maximum error of reading  
1.800 V on:

- (1) the 2 V scale.
- (2) the 20 V scale

### Solution:

(1) error =

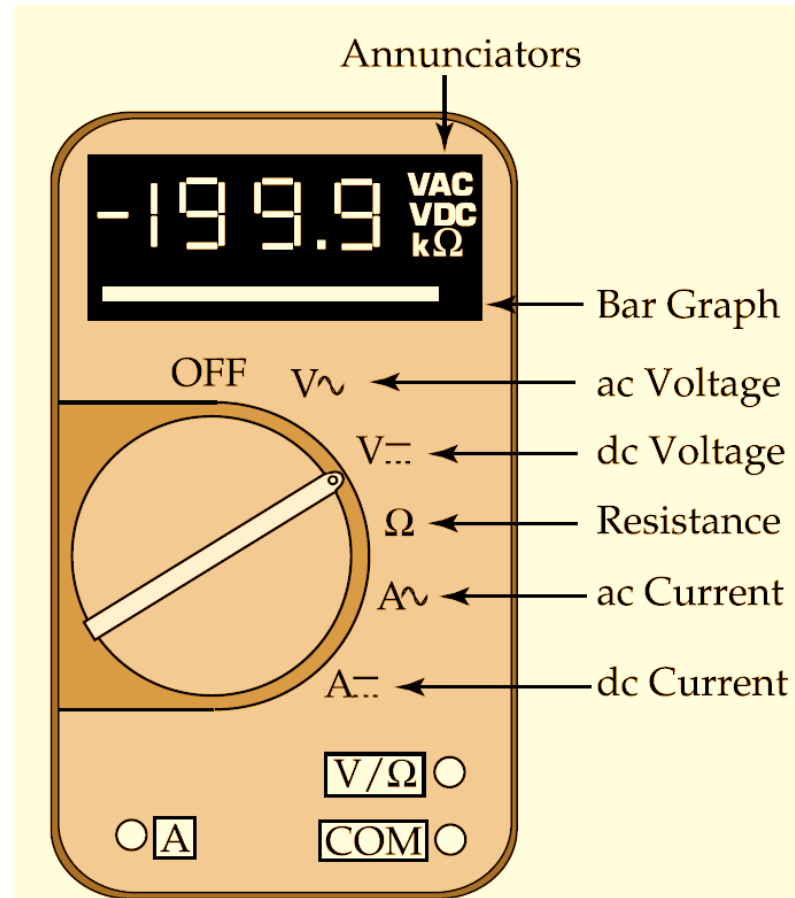
$$\pm[0.5\% \times 1.8V + 0.001] = \pm 0.01V$$

(2) error =

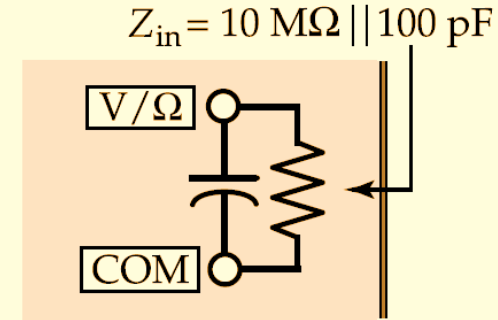
$$\pm[0.5\% \times 1.8V + 0.01] = \pm 0.019V$$

# 5. Types of Digital Multi-meters:

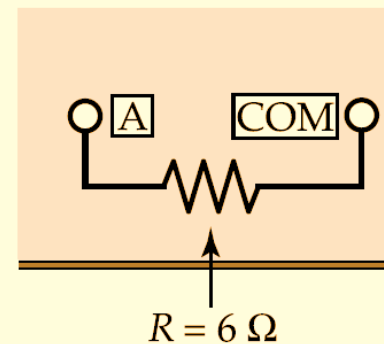
## 1. Basic Hand-held Digital Multimeter



(a) Portable digital multimeter



(b) The input impedance for voltage measurements is typically  $10\text{ M}\Omega \parallel 100\text{ pF}$



(c) The current measuring circuit typically has a  $6\ \Omega$  resistance

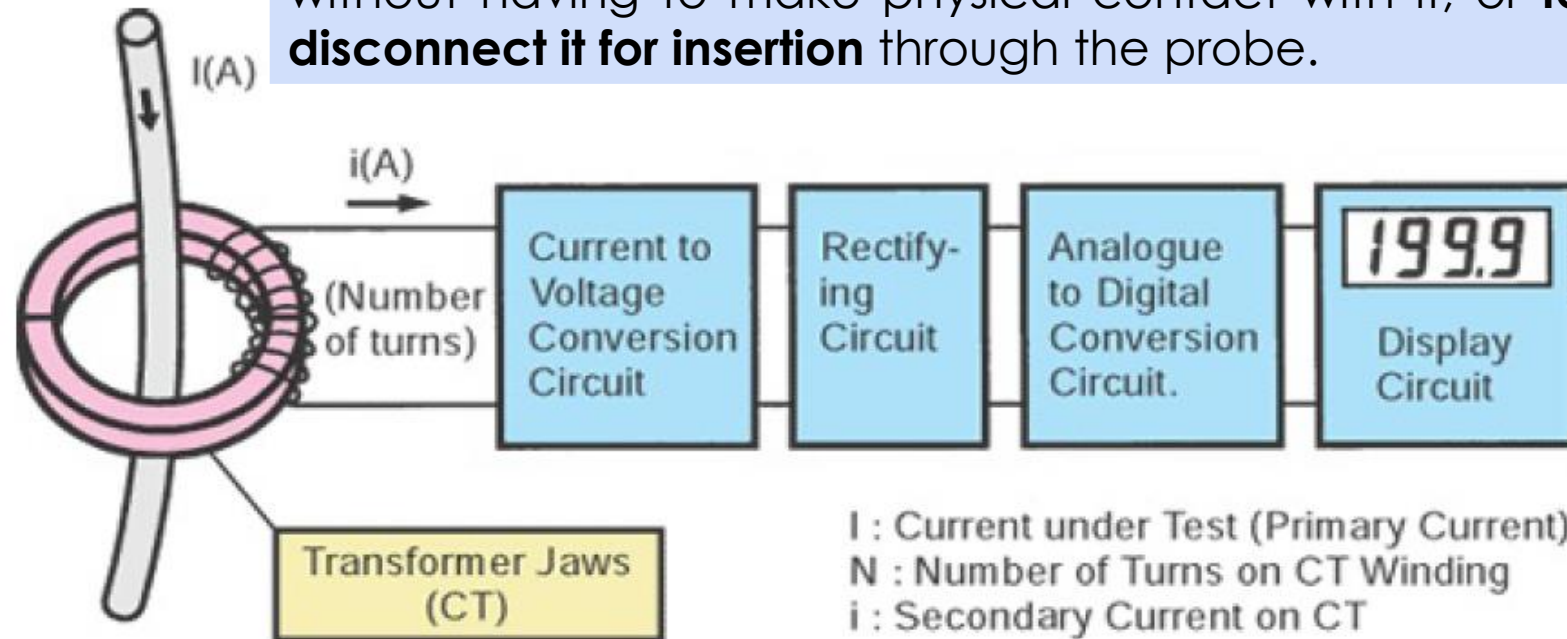
# 5. Types of Digital Multi-meters:

## 2. Clamp Meters:



### Advantage:

It is an electrical device having two jaws which open to allow **clamping around an electrical conductor**. This allows to measure electric current through conductor, without having to make physical contact with it, or **to disconnect it for insertion** through the probe.



$$i = \frac{I}{N} (A)$$

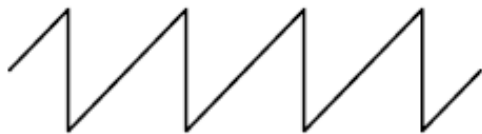
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# 6. Basic Digital Frequency Meters (DFM)

## Introduction

- Frequency of a **periodic signal** is defined as: the number of occurrences of a repeating event per unit time = Number of signal's cycles per one second.

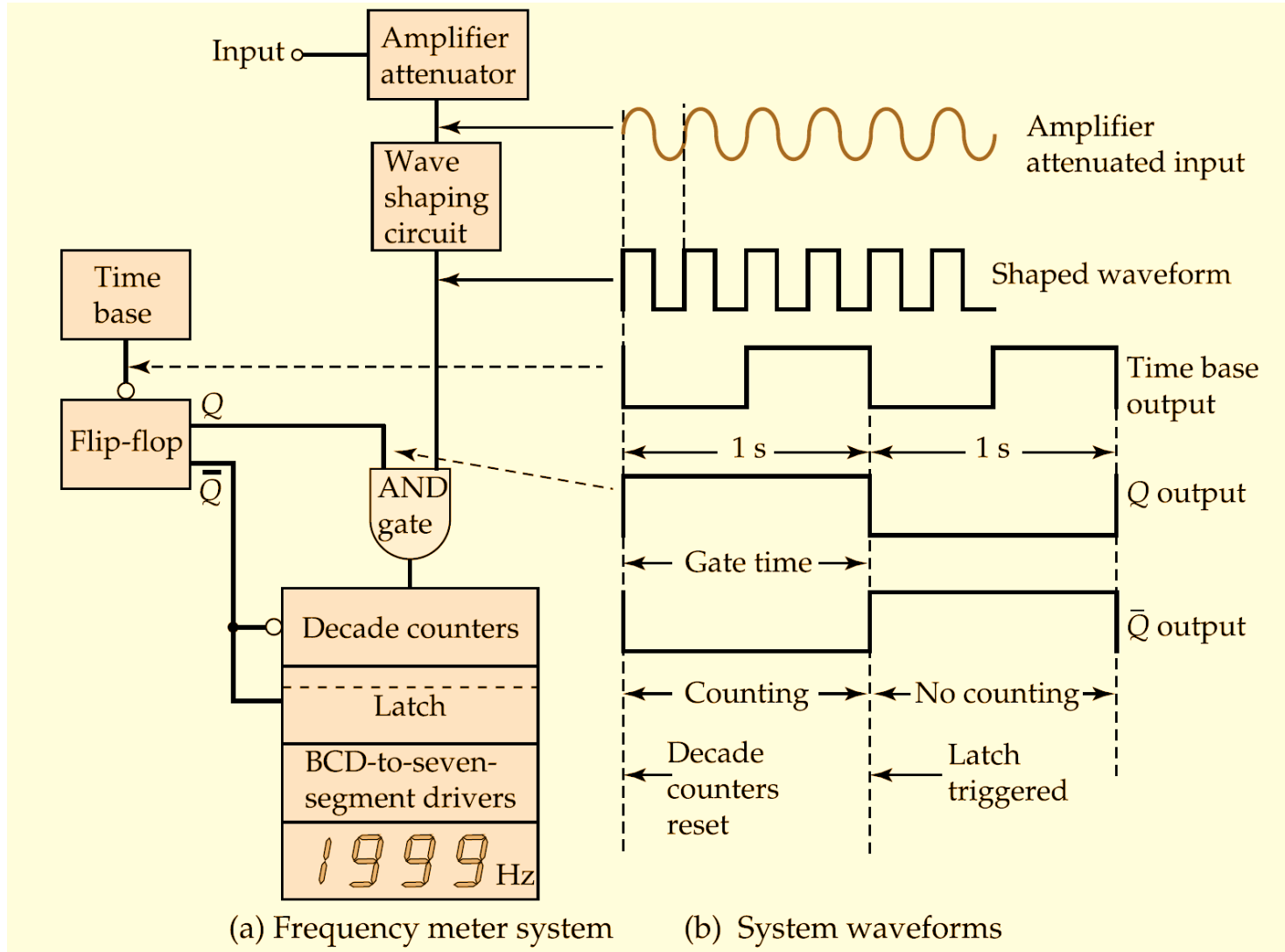


### Principle of Frequency Meters:

To measure the frequency of a certain periodic signal, the **waveform of that signal is used to toggle a counter for a certain fixed time.**

The number of counted cycles per unit time indicates the signal frequency.

# 6. Basic Digital Frequency Meters (DFM) (Cont.):



## The basic DFM consists of:

- ❑ Amplifier/Attenuation circuit to amplify or attenuate the input signal.
- ❑ Waveform shaping circuit to convert the input signal to square wave.
- ❑ Accurate timing source (time base) with frequency of 1 Hz.
- ❑ Digital counting circuit to count the input waveform cycles.

## 6. Basic Digital Frequency Meters (DFM) (Cont.):

### The operation of basic DFM:

1. The input signal is **amplified** or **attenuated** as necessary.
2. The input signal is **converted to a square wave** and is fed to one terminal of the AND gate.
3. The time base signal with 1 Hz. freq. is fed to a flip-flop.
4. The **flip-flop changes its state at each falling-edge** of the time base. It **divides the frequency by 2** giving a high on the Q terminal for 1 s and a low for another 1 s. The terminal **Q'** is an inverted version of Q.
5. One terminal of the AND gate is fed from the flip-flop Q output and the other terminal is fed from the shaped input signal. So, **the counter circuit will count the input pulses for the duration of 1 s.** (Frequency).
6. The counter will **reset** to zero at **each negative (falling) edge of the Q'**.
7. The latch will **isolate** the counting from the display during **the first 1 s** and will update the display on the **rising edge of Q output**.

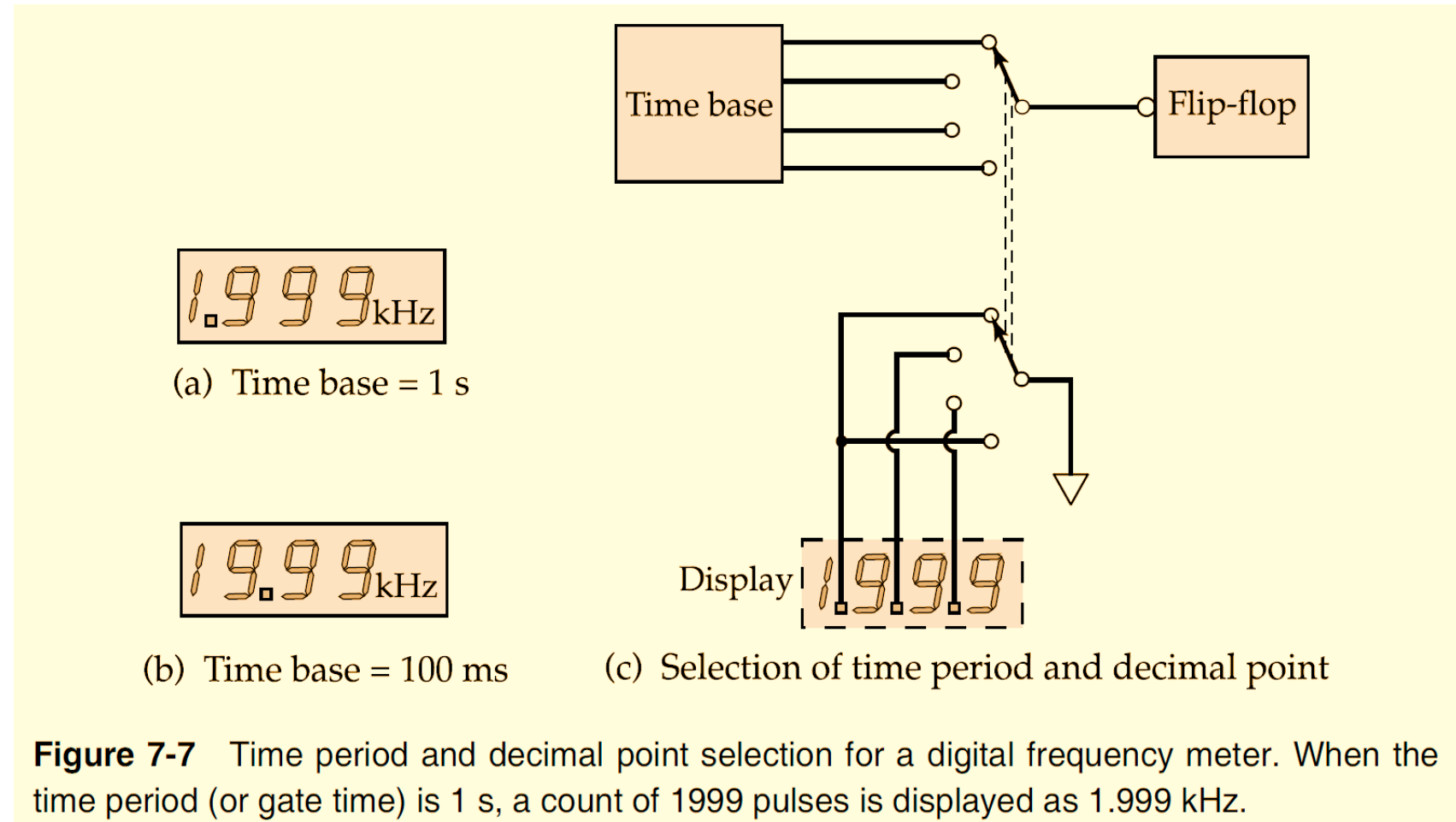
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# 7. Frequency Range Changing:

- Different time-base frequencies could be used to give **several range** of frequency measurements.
- The different time base could be achieved by connecting series **decade counters**. Each decade counter divides the frequency by 10.



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# 8. Frequency Meter Accuracy:

## ➤ Range Selection Error :

The lowest possible frequency range should be used for the greatest measurement accuracy.

### Example

A digital freq. meter has a time base derived from 1 *MHz.* clock. The clock is divide by decade counters to allow different frequency ranges. What is the displayed frequency when a 1.512 *kHz.* signal is applied if the time base frequency divided by:

- ① Six decade counters.
- ② Four decade counters.

### Solution

- ① Counting time period  $t_1$ :

$$t_1 = \frac{1}{f_1} = \frac{1}{1 \text{ MHz.}/10^6} = 1 \text{ s}$$

Counted cycles  $n_1$ :

$$n_1 = f_{in} \times t_1 = 1512 \text{ cycles}$$

$$\boxed{f_{measured} = 1.512 \text{ kHz}}$$

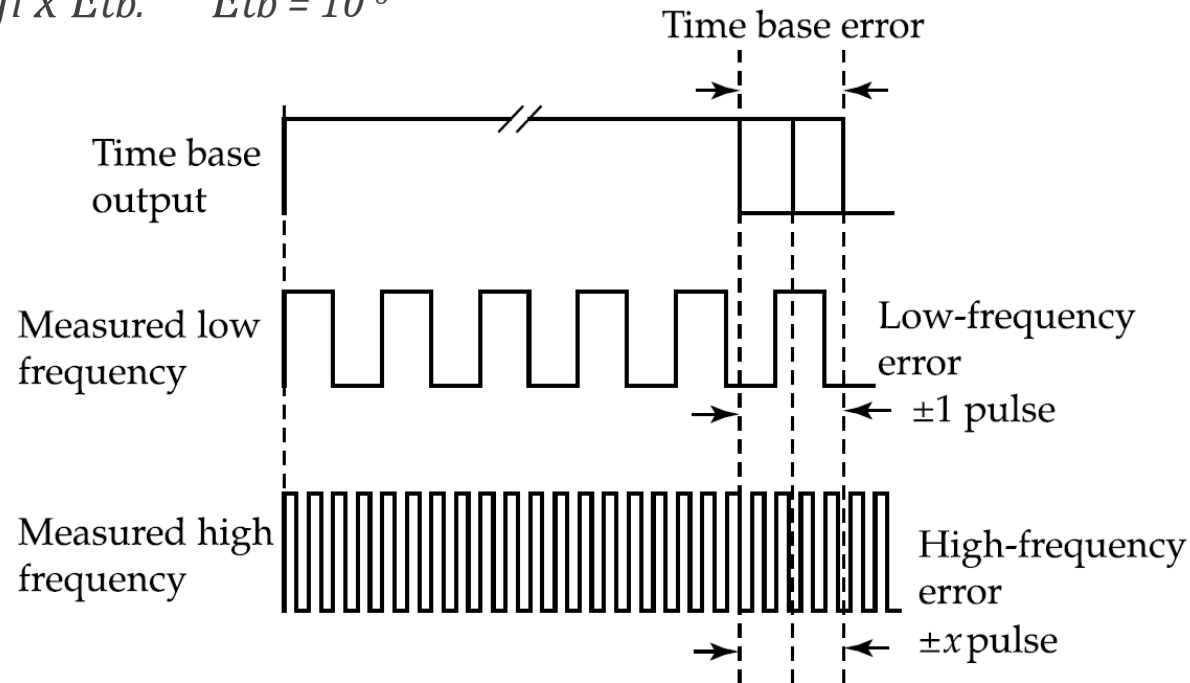
- ②  $t_2 = \frac{1}{f_2} = \frac{1}{1 \text{ MHz.}/10^4} = 0.01 \text{ s}$

$$n_2 = f_{in} \times t_2 = 15 \text{ cycles}$$

$$\boxed{f_{measured} = 01.5 \text{ kHz}}$$

# 8. Frequency Meter Accuracy (Cont.): Accuracy Specification

- Also, the time base error  $E_{tb}$  due to freq. variation will give a reading error in the measured frequency  $f_i$  as: time base error =  $f_i \times E_{tb}$ .  $E_{tb} = 10^{-6}$



**Figure 7-8** Time base error can produce errors in the number of cycles counted, and thus in the indicated frequency.

- So, the total accuracy of digital frequency meter is specified as:

$$\pm(1 \text{ LSD} + f_i * \text{time base error})$$

# 8. Frequency Meter Accuracy (Cont.):

## Accuracy Specification

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### Example

A frequency counter with an accuracy of  $\pm(1 \text{ LSD} + f_i \times 10^{-6})$  is employed to measure input frequencies of  $100 \text{ Hz}$ ,  $1 \text{ MHz}$  and  $100 \text{ MHz}$ . Calculate the percentage measurement error in each case.

### Solution

At  $f_i = 100 \text{ Hz}$ .

$$\text{error} = \pm (1 \text{ count} + 100 \text{ Hz} \times 10^{-6})$$

$$\text{error} \approx \pm 1 \text{ count}$$

$$\% \text{ error} = \pm \left( \frac{1}{100 \text{ Hz}} \times 100\% \right) \approx \pm 1\%$$

### Solution

At  $f_i = 1 \text{ MHz}$ .

$$\text{error} = \pm (1 \text{ count} + 1 \text{ MHz} \times 10^{-6})$$

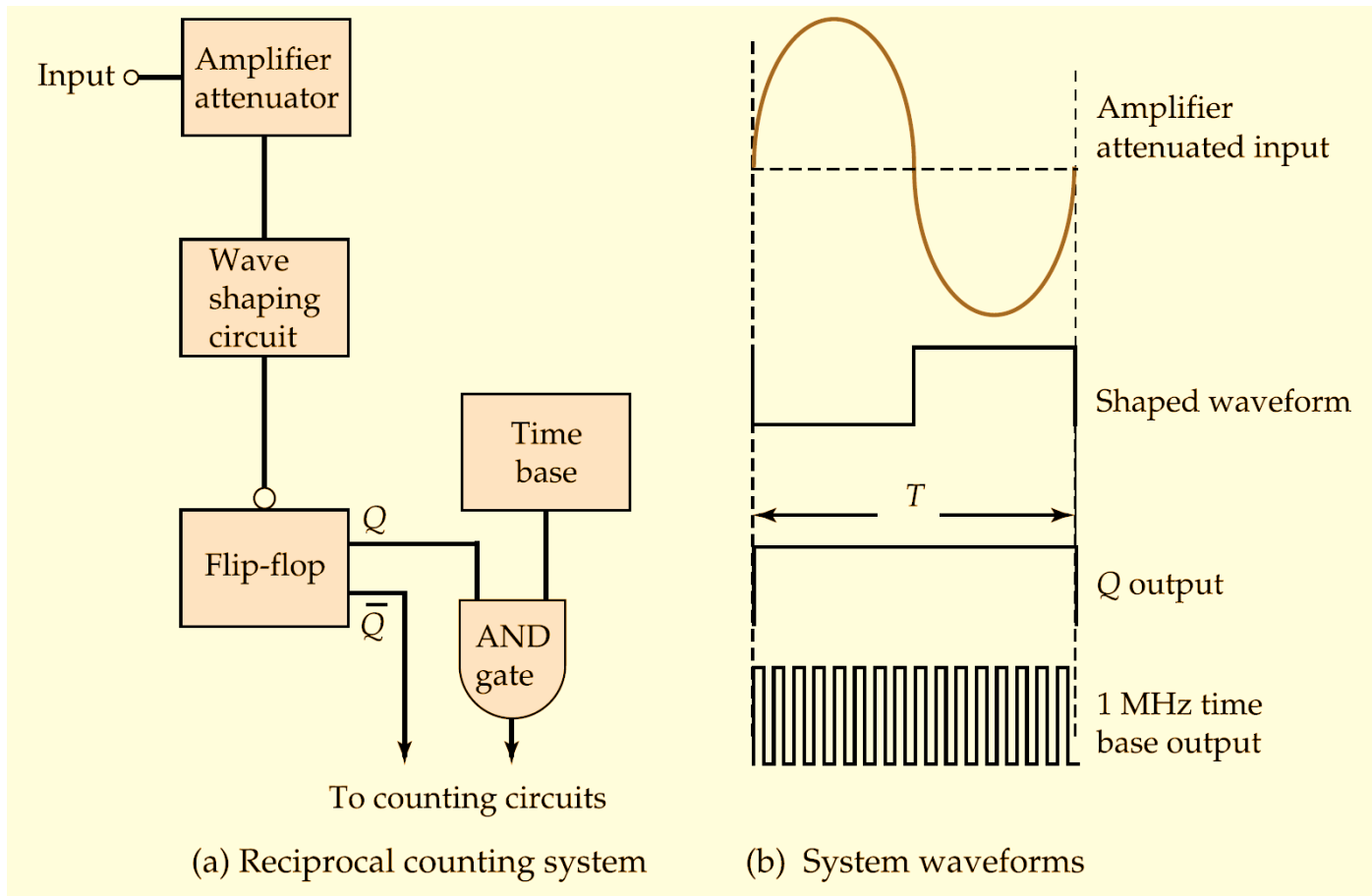
$$\text{error} \approx \pm 2 \text{ counts}$$

$$\% \text{ error} = \pm \left( \frac{2}{1 \text{ MHz}} \times 100\% \right) \approx \pm 2 \times 10^{-4}\%$$

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# 9. Reciprocal Digital Frequency Meters (DFM):



- The time base signal with 1 MHz: is applied directly to the AND gate.
- The reshaped input signal is employed to toggle the flip-flop circuit.
- It is better for measuring **low frequencies than the direct frequency meters.**
- The measured frequency  $f_{in}$  is:

$$f_{in} = \frac{f_{time\ base}}{n}$$

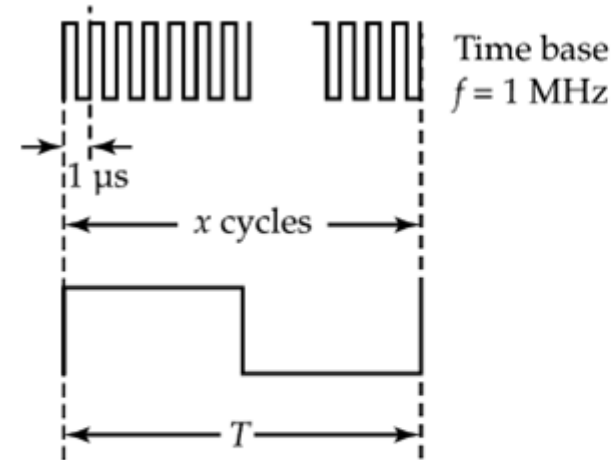
- n is the number of pulses.

Reciprocal Digital Freq. Meter.

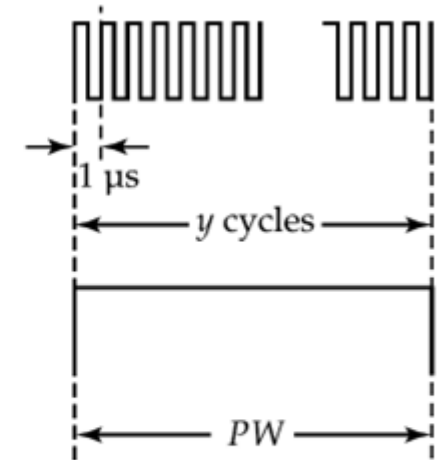
# 9. Reciprocal Digital Frequency Meters (DFM):

## Pulse Width Measurements

If the flip-flop in Reciprocal FM is made to toggle on +ve and -ve edges, we can measure the input pulse width.



(a) Measurement of time period  
 $T = x \text{ pulses} \times 1 \mu\text{s} = x \mu\text{s}$

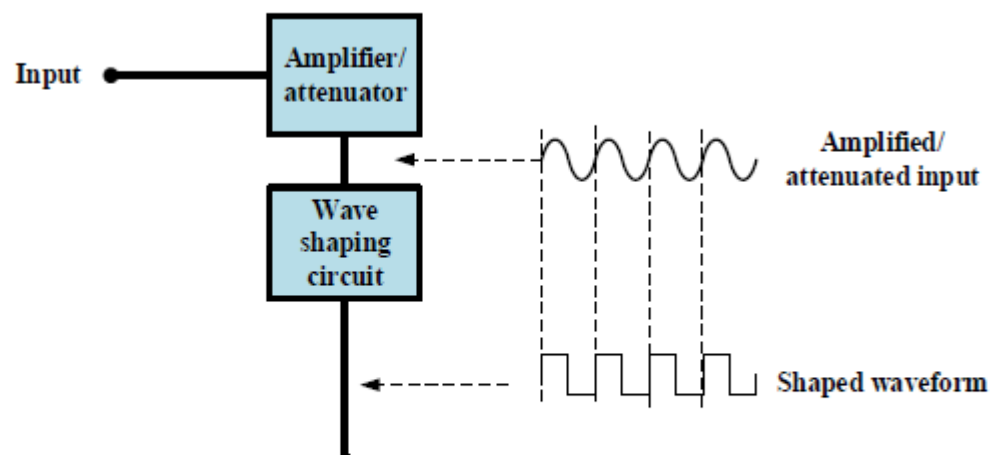


(b) Measurement of pulse width  
 $PW = y \text{ pulses} \times 1 \mu\text{s} = y \mu\text{s}$



# Digital Frequency Input Stage:

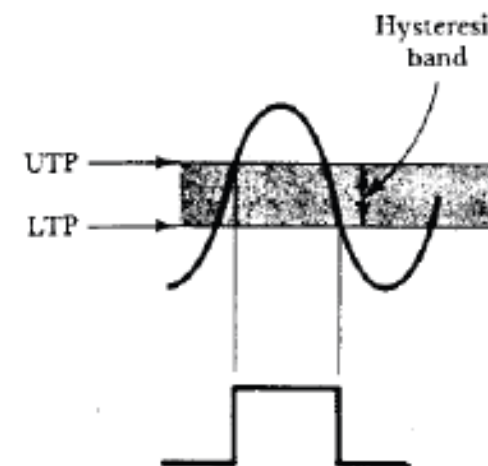
Why we use the attenuator/amplifier in input ?



**UTP:** Upper Triggering Point.

**LTP:** Lower Triggering Point.

Usually a Shmitt-Trigger with two triggering levels (UTP and LTP) is used to convert a periodic signal into square wave signal.

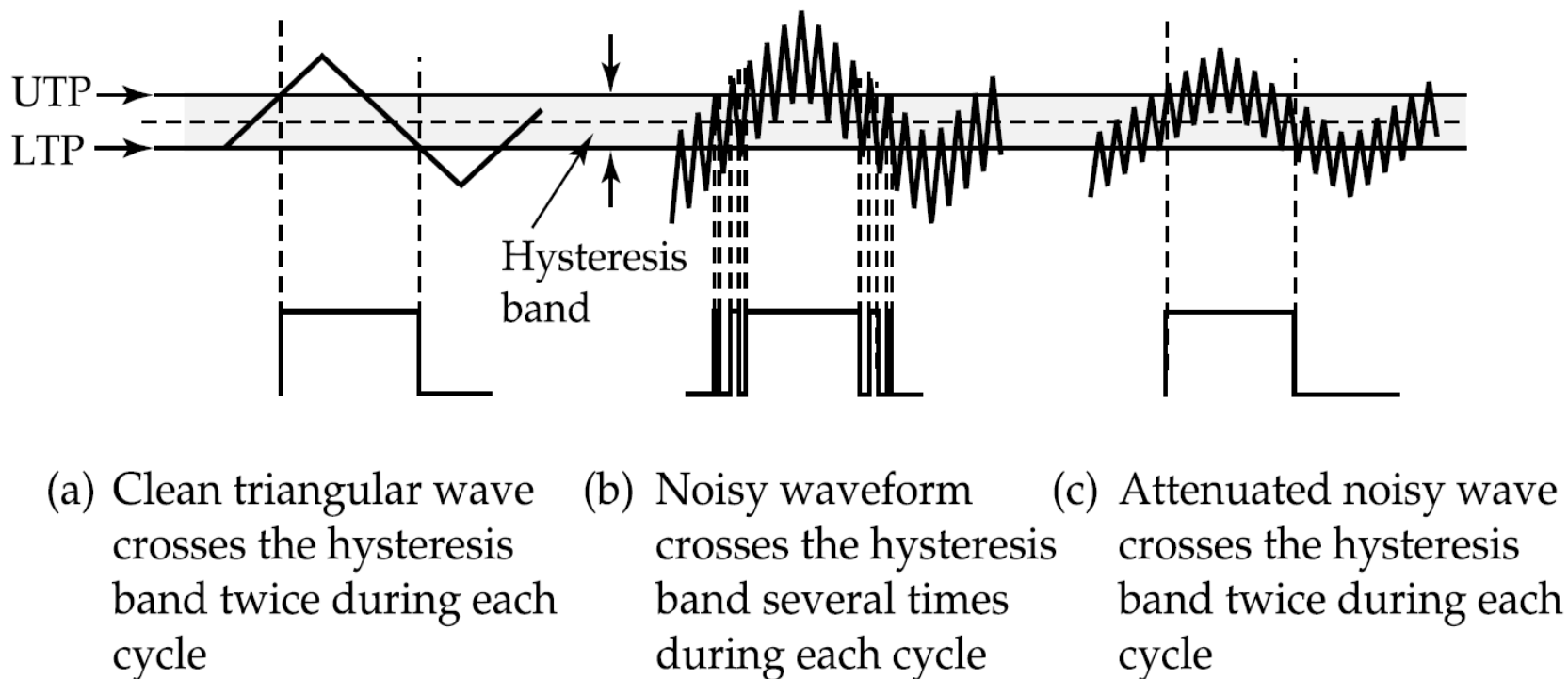


The small input signal could be amplified to make it suitable to be triggered by UTP and LTP.

# Digital Frequency Input Stage:

## Why we use the attenuator/amplifier in input ?

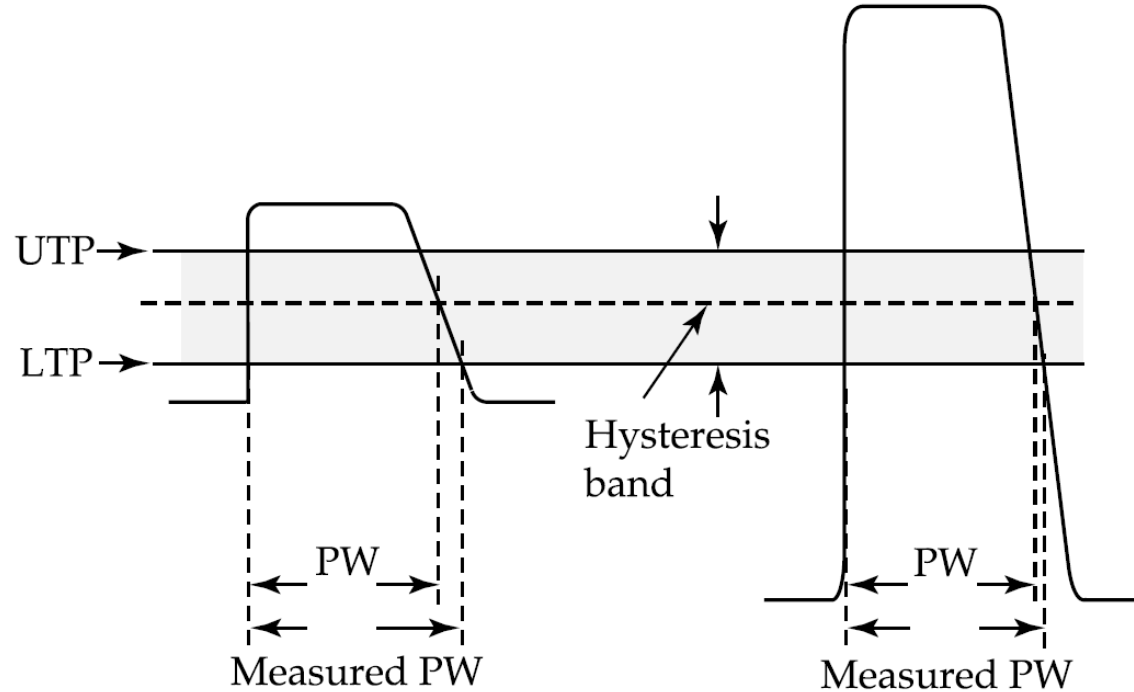
- In the case of noisy input signal, an error is existing due to the amplified signal and the amplified noise.
- To reduce the effect of noise, the input signal should be attenuated to attenuate the input noise.



**Figure 7-11** Noisy input signals can produce counting errors on a digital frequency meter. Signal attenuation adjustment usually eliminates the problem.

# Digital Frequency Input Stage:

Why we use the attenuator/amplifier in input ?



(a) A low-amplitude pulse can produce errors in pulse width measurement

(b) Amplification can minimize the pulse width measurement error

**Figure 7-12** Long rise and fall times can cause errors in pulse width measurements on a digital meter. Signal amplification usually eliminates the error.



**END OF LECTURE**

**BEST WISHES**